

SMT Solving for Verification

(or rather an overview of SMT and its applications)

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Acknowledgments

Many thanks to the ATVA Program Committee for the invitation

Many thanks to local organizers for the wonderful hospitality and support

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<https://cvc5.github.io/acknowledgements.html>.

Acknowledgments

Many thanks to Cesare Tinelli, Yoni Zohar, Andres Nötzli, Aina Niemetz, Mathias Preiner, Andrew Reynolds, Clark Barrett, Alberto Griggio, Liana Hadarean, Dejan Jovanovic, and Albert Oliveras for contributing some of the material used in these slides.

Disclaimer: The literature on SMT and its applications is vast. The bibliographic references provided here are just a small and highly incomplete sample. Apologies to all authors whose work is not cited.

Agenda

- 1 Introduction
- 2 SMT solver functionality
- 3 Background theories
- 4 Applications
 - Model Checking
 - Synthesis
 - Software Verification
 - Misc
- 5 Producing and checking proof certificates

Introduction

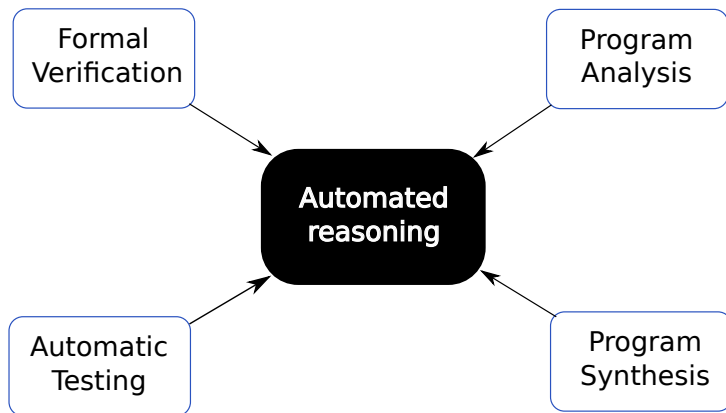
Automated Reasoning for Formal Methods

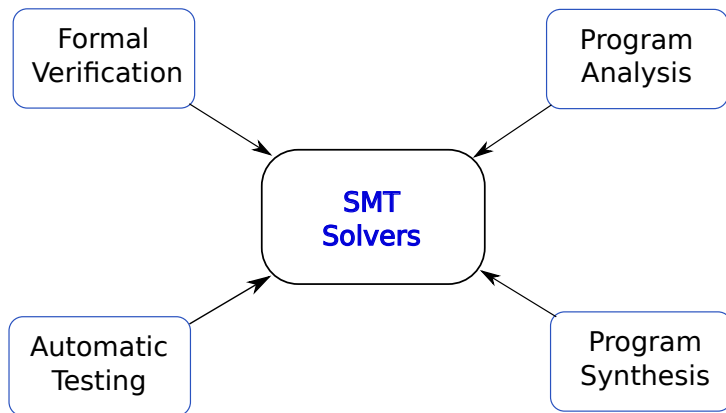
Formal
Verification

Program
Analysis

Automatic
Testing

Program
Synthesis





Introduction

Historically:

Automated logical reasoning achieved through **uniform** theorem-proving procedures for First Order Logic (e.g., resolution, superposition, and tableaux calculi)

Limited success:

Uniform proof producedure for FOL are not always the best compromise between expressiveness and **efficiency**

Introduction

Last 20+ years: R&D has focused on

- ▷ expressive enough decidable fragments of various logics
- ▷ incorporating domain-specific reasoning, e.g., on:
 - ▶ temporal reasoning
 - ▶ arithmetic reasoning
 - ▶ equality reasoning
 - ▶ reasoning about certain data structures
(arrays, lists, finite sets, ...)
- ▷ combining specialized reasoners modularly

Two successful examples of this trend:

SAT: propositional formalization, Boolean reasoning

- + high degree of efficiency
- expressive (all NP-complete problems) but involved encodings

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- some (but acceptable) loss of efficiency

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This tutorial: an overview of SMT and its applications

The Basic SMT Problem

Determining the **satisfiability** of a logical formula **wrt** some combination T of **background theories**

Example

$$n > 3 * m + 1 \wedge (f(n) \leq head(l_1) \vee l_2 = f(n) :: l_1)$$

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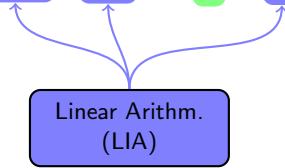
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SMT formulas are formulas in
many-sorted FOL with **built-in symbols**

Are highly efficient tools for the SMT problem based on **specialized logic engines**

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Are changing the way people solve problems in Computer Science and beyond:

- ▷ instead of building a **special-purpose** tool
- ▷ **translate** problem into a logical formula
- ▷ use an SMT solver as **backend reasoner**

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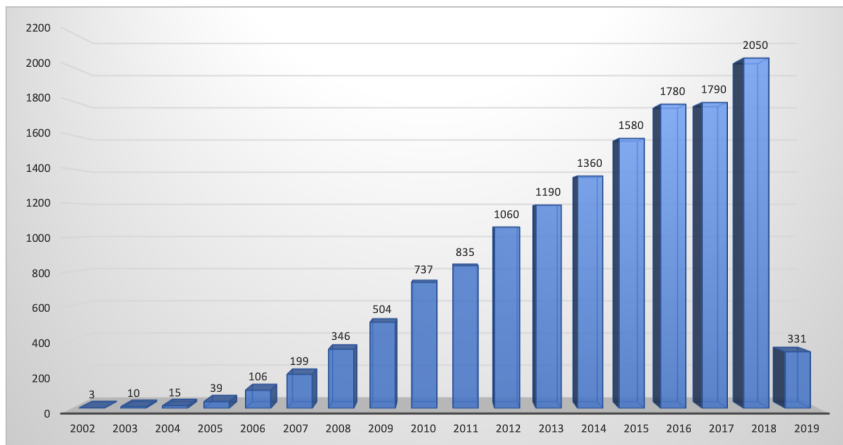
- ▷ instead of building a **special-purpose** tool
- ▷ **translate** problem into a logical formula
- ▷ use an SMT solver as **backend reasoner**

Not only easier, **often
better**

The Explosion of SMT



"Satisfiability Modulo Theories" OR "SMT Solver"



Popular SMT Solvers

	Citations	Google Scholar Hits
Z3	11,116 ¹	≈17k
CVC, CVC Lite, CVC 3, 4, cvc5	3,236 ²	≈4k
Yices 1, 2	1,618 ³	≈3k
MathSat 3, 4, 5	1,153 ⁴	≈1.5k

¹Moura and Bjørner 2008b, 2018 ETAPS Test of Time Award to Z3 developers

²Barbosa et al. 2022a; Barrett et al. 2011; Barrett and Berezin 2004; Barrett and Tinelli 2007; Stump et al. 2002

³Dutertre 2014; Dutertre and Moura 2006

⁴Bozzano et al. 2005b; Bruttomesso et al. 2008; Cimatti et al. 2013

Some Applications of SMT

Model Checking

- (in)finite-state systems
- hybrid systems
- abstraction refinement
- state invariant generation
- interpolation

Type Checking

- dependent types
- semantic subtyping
- type error localization

Program Analysis

- symbolic execution

- program verification
- verification in separation logic
- (non-)termination
- loop invariant generation
- procedure summaries
- race analysis
- concurrency errors detection

Software Synthesis

- syntax-guided function synthesis
- automated program repair
- synthesis of reactive systems
- synthesis of self-stabilizing systems
- network schedule synthesis

More Applications of SMT

Security

- automated exploit generation
- protocol debugging
- protocol verification
- analysis of access control policies
- run-time monitoring

Compilers

- compilation validation
- optimization of arithmetic computations

Planning

- motion planning
- nonlinear PDDL planning

Software Engineering

- system model consistency
- design analysis
- test case generation
- verification of ATL transformations
- semantic search for code reuse
- interactive (software) requirements prioritization
- generating instances of meta-models
- behavioral conformance of web services

Machine Learning

- verification of deep NNs

Business

- verification of business rules
- spreadsheet debugging

More Applications of SMT

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- verification of SATL

Heavily used at AWS

A billions SMT queries a day
via Zelkova^a

^aBackes et al. 2018; Rungta 2022

- reuse
- tion
- meta-models
- behavioral conformance of
- web services

Machine Learning

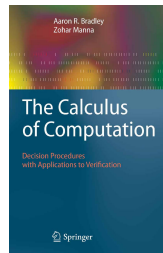
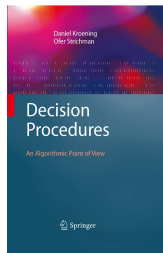
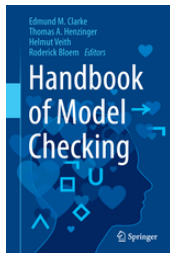
- verification of deep NNs

Business

- verification of business rules
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More Information on SMT

Handbook chapters and books Barrett et al. 2009; Barrett and Tinelli 2018; Bradley and Manna 2007; Kroening and Strichman 2008



Online

- ▶ SMT-LIB at <http://smt-lib.org>
- ▶ SMT-COMP at <http://smt-comp.org>
- ▶ Satisfiability Modulo Theories: A Beginner's Tutorial at <https://cvc5.github.io/tutorials/beginners>

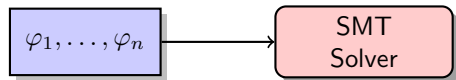
SMT solver functionality

Legend

v	value — i.e., distinguished variable-free term
$\varphi[\vec{x}]$	formula with free vars from $\vec{x} = (x_1, \dots, x_n)$
$\varphi[\vec{x} \mapsto \vec{v}]$	formula obtained by replacing free occurrences of variables from \vec{x} in φ with corresponding values from $\vec{v} = (v_1, \dots, v_n)$
$\vec{x} = \vec{v}$	$x_1 = v_1 \wedge \dots \wedge x_n = v_n$
$\vec{z} \subseteq \vec{x}$	every element of \vec{z} occurs in \vec{x}
$M \models \varphi$	model M satisfies formula φ
$\varphi \models_T \psi$	formula φ entails formula ψ in theory T

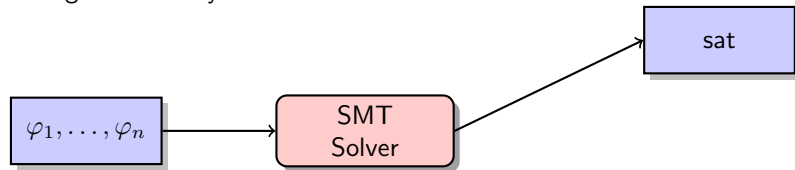
SMT Solver Basic Functionality

Background theory T



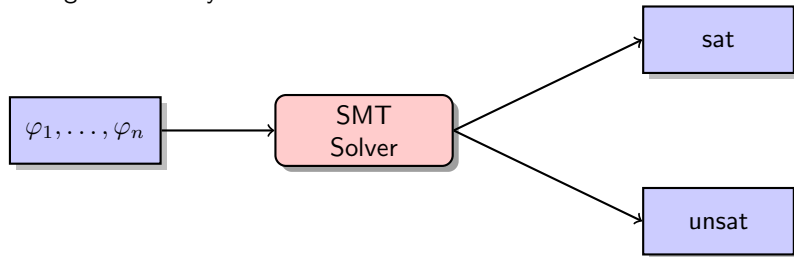
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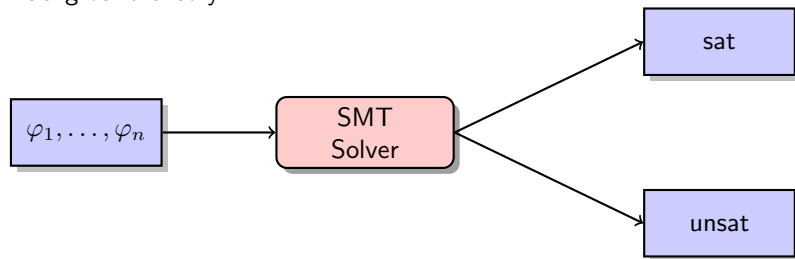
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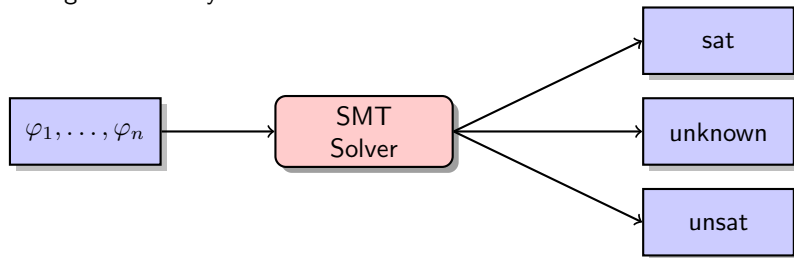


sat/unsat: there is **a**/no model M of T such that

$$M \models \varphi_1 \wedge \dots \wedge \varphi_n$$

SMT Solver Basic Functionality

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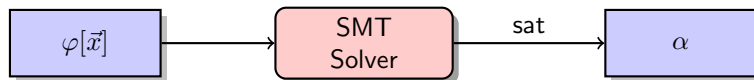
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unknown: inconclusive — because of resource limits or incompleteness

SMT Solver Output: Satisfying Assignments

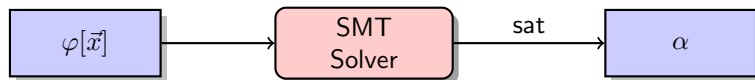
Background theory T



α is a satisfying assignment for $\vec{x} = (x_1, \dots, x_n)$:

SMT Solver Output: Satisfying Assignments

Background theory T

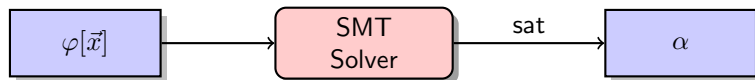


α is a satisfying assignment for $\vec{x} = (x_1, \dots, x_n)$:

- 1 $\alpha = \{x_1 \mapsto v_1, \dots, x_n \mapsto v_n\}$ for some values $\vec{v} = (v_1, \dots, v_n)$
- 2 $M \models \varphi[\vec{x} \mapsto \vec{v}]$ for some model M of T

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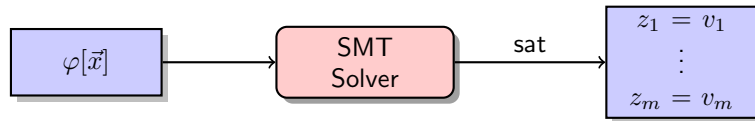
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Note.

\vec{x} may consist of first- and second-order variables
(aka, uninterpreted constants and function symbols)

SMT Solver Output: Sat Cores

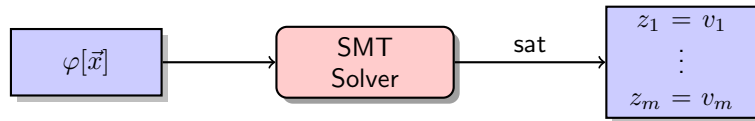
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$\vec{z} = \vec{v}$ is a sat core for φ :

SMT Solver Output: Sat Cores

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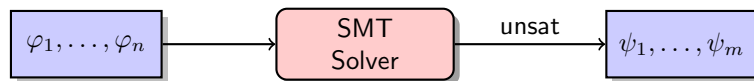


$\vec{z} = \vec{v}$ is a sat core for φ :

1. $\vec{z} \subseteq \vec{x}$
2. $\vec{y} = \vec{x} \setminus \vec{z}$
3. $\forall \vec{y} (\varphi \wedge \vec{z} = \vec{v})$ is satisfiable in T
4. \vec{z} is minimal (or smallish)

SMT Solver Output: Unsat Cores

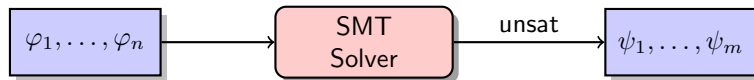
Background theory T



ψ_1, \dots, ψ_m is a unsat core of $\{\varphi_1, \dots, \varphi_n\}$:

SMT Solver Output: Unsat Cores

Background theory T

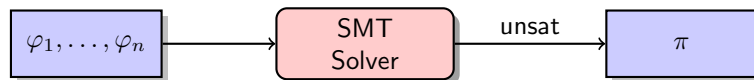


ψ_1, \dots, ψ_m is a unsat core of $\{\varphi_1, \dots, \varphi_n\}$:

1. $\{\psi_1, \dots, \psi_m\} \subseteq \{\varphi_1, \dots, \varphi_n\}$
2. $\{\psi_1, \dots, \psi_m\}$ is unsat in T
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SMT Solver Output: Proofs

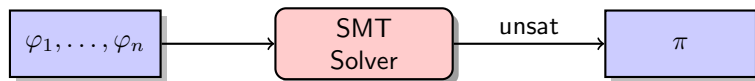
Background theory T



π is a checkable proof object for $\{\varphi_1, \dots, \varphi_n\}$:

SMT Solver Output: Proofs

Background theory T

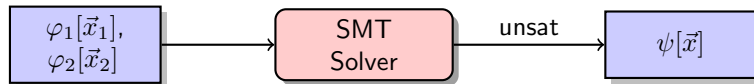


π is a checkable proof object for $\{\varphi_1, \dots, \varphi_n\}$:

1. π is a proof term in some formal proof system
2. π expresses a refutation of $\{\varphi_1, \dots, \varphi_n\}$
3. π can be efficiently checked by an external proof checker

Extended Functionality: Interpolation

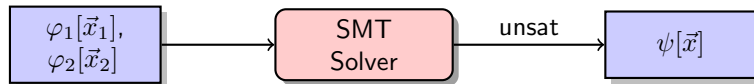
Background theory T



ψ is a logical interpolant of φ_1 and φ_2 :

Extended Functionality: Interpolation

Background theory T

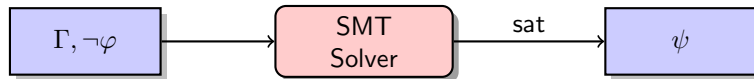


ψ is a logical interpolant of φ_1 and φ_2 :

1. $\varphi_1 \models_T \psi$ and $\psi \models_T \neg\varphi_2$
2. $\vec{x} = \vec{x}_1 \cap \vec{x}_2$

Extended Functionality: Abduction

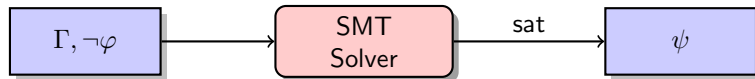
Background theory T



ψ is an abduction hypothesis for φ wrt Γ :

Extended Functionality: Abduction

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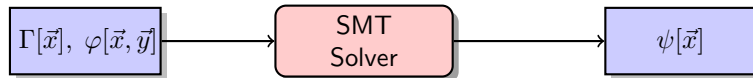


ψ is an abduction hypothesis for φ wrt Γ :

- 1 Γ, ψ is satisfiable in T
- 2 $\Gamma, \psi \models_T \varphi$
- 3 ψ is maximal, e.g., with respect to \models_T
(if ψ' satisfies 1 and 2 and $\psi \models_T \psi'$ then $\psi' \models_T \psi$)

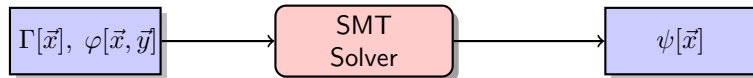
Extended Functionality: Quantifier Elimination

Background theory T



Extended Functionality: Quantifier Elimination

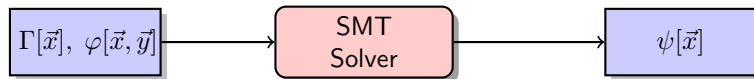
Background theory T



ψ is a projection of φ over \vec{y} with respect to Γ :

Extended Functionality: Quantifier Elimination

Background theory T

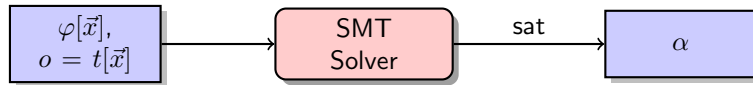


ψ is a projection of φ over \vec{y} with respect to Γ :

$$1 \quad \Gamma \models_T \psi \Leftrightarrow \exists \vec{y} \varphi$$

Extended Functionality: Optimization

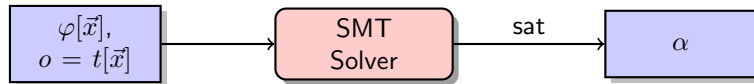
Background theory T



α is a an optimal assignment for φ :

Extended Functionality: Optimization

Background theory T



α is a an optimal assignment for φ :

- 1 $\alpha = \{x_1 \mapsto v_1, \dots, x_n \mapsto v_n\}$ for some values v_1, \dots, v_n
- 2 $M \models \varphi[\vec{x} \mapsto \vec{v}]$ for some model M of T
- 3 α minimizes/maximizes objective o

Background theories

Using the cvc5 SMT Solver

Choose one option from each interface

Python Interface

▷ Terminal

```
python3 -m venv atva-tutorial
source atva-tutorial/bin/activate
python3 -m pip install cvc5-gpl
python3
from cvc5.pythonic import *
```

▷ Online

- ▶ <https://colab.research.google.com/>
- ▶ `!pip install cvc5-gpl`
- ▶ `from cvc5.pythonic import *`

Text Interface

▷ Terminal – download, unzip, run ./<...>/bin/cvc5

- ▶ [cvc5-Linux-arm64-static-gpl.zip](#)
- ▶ [cvc5-Linux-x86_64-static-gpl.zip](#)
- ▶ [cvc5-macOS-arm64-static-gpl.zip](#)
- ▶ [cvc5-macOS-x86_64-static-gpl.zip](#)
- ▶ [cvc5-Win64-x86_64-static.zip](#) (incomplete, better to use WSL)

▷ Online

- ▶ <https://cvc5.github.io/app/>

Background Theories

Uninterpreted Funs

$$x = y \Rightarrow f(x) = f(y)$$

Integer/Real Arithmetic

$$2x + y = 0 \wedge 2x - y = 4 \rightarrow x = 1$$

Floating Point Arithmetic

$$x + 1 \neq NaN \wedge x < \infty \Rightarrow x + 1 > x$$

Bit-vectors

$$4 \cdot (x \ggg 2) = x \& \sim 3$$

Strings and RegExs

$$x = y \cdot z \wedge z \in ab^* \Rightarrow |x| > |y|$$

Arrays

$$i = j \Rightarrow \text{store}(a, i, x)[j] = x$$

Algebraic Data Types

$$x \neq \text{Leaf} \Rightarrow \exists l, r : \text{Tree}(\alpha). \exists a : \alpha. \\ x = \text{Node}(l, a, r)$$

Finite Sets

$$e_1 \in x \wedge e_2 \in x \setminus e_1 \Rightarrow \exists y, z : \text{Set}(\alpha). \\ |y| = |z| \wedge x = y \cup z \wedge y \neq \emptyset$$

Finite Relations

$$(x, y) \in r \wedge (y, z) \in r \Rightarrow (x, z) \in r \bowtie s$$

Equality and Uninterpreted Functions (EUF)(Nelson and Oppen 1980; Nieuwenhuis and Oliveras 2007)

Simplest first-order theory with equality, applications of uninterpreted functions, and variables of uninterpreted sorts

For all sorts σ , σ' and function symbols $f : \sigma \rightarrow \sigma'$

Reflexivity: $\forall x : \sigma. x = x$

Symmetry: $\forall x, y : \sigma. x = y \Rightarrow y = x$

Transitivity: $\forall x, y, z : \sigma. x = y \wedge y = z \Rightarrow x = z$

Congruence: $\forall \vec{x}, \vec{y} : \vec{\sigma}. \vec{x} = \vec{y} \Rightarrow f(\vec{x}) = f(\vec{y})$

Congruence closure decision procedure can efficiently handle conjunctions of equality literals.

Example

$$f(f(f(a))) = b \quad g(f(a), b) = a \quad f(a) = a$$

Operates over sorts $\text{Array}(\sigma_i, \sigma_e)$, σ_i , σ_e and function symbols

$$[-] : \text{Array}(\sigma_i, \sigma_e) \times \sigma_i \rightarrow \sigma_e$$

$$\text{store} : \text{Array}(\sigma_i, \sigma_e) \times \sigma_i \times \sigma \rightarrow \text{Array}(\sigma_i, \sigma_e)$$

For any index sort σ_i and element sort σ_e

Read-Over-Write-1: $\forall a, i, e. \text{store}(a, i, e)[i] = e$

Read-Over-Write-2: $\forall a, i, j, e. i \neq j \Rightarrow \text{store}(a, i, e)[j] = a[j]$

Extensionality: $\forall a, b, i. a \neq b \Rightarrow \exists i. a[i] \neq b[i]$

Efficient decision procedure based on congruence closure to handle equality reasoning and strong filters for restricting the application of inferences capturing the above axioms.

Example

$$\text{store}(\text{store}(a, i, a[j]), j, a[i]) = \text{store}(\text{store}(a, j, a[i]), i, a[j])$$

Arithmetic

Restricted fragments, over the reals or the integers, support efficient methods:

- ▷ Bounds: $x \bowtie k$ with $\bowtie \in \{<, >, \leq, \geq, =\}$ (Bozzano et al. 2005a)
- ▷ Difference constraints: $x - y \bowtie k$, with $\bowtie \in \{<, >, \leq, \geq, =\}$ (Cotton and Maler 2006; Nieuwenhuis and Oliveras 2005; Wang et al. 2005)
- ▷ UTVPI: $\pm x \pm y \bowtie k$, with $\bowtie \in \{<, >, \leq, \geq, =\}$ (Lahiri and Musuvathi 2005)
- ▷ Linear arithmetic, e.g.: $2x - 3y + 4z \leq 5$ (Bjørner and Nachmanson 2024; Dutertre and Moura 2006)
- ▷ Non-linear arithmetic, e.g.: $2xy + 4xz^2 - 5y \leq 10$ (Ábrahám et al. 2021; Borralleras et al. 2009; Jovanović and Moura 2012; Zankl and Middeldorp 2010)

Example

Are there real solutions for $x^2y + yz + 2xyz + 4xy + 8xz + 16 = 0$?

Combines arithmetic operations, bit-wise operations, shift, extraction, concatenation.

Most effective decision procedures rely primarily on bit-blasting, i.e., converting the bit-vector problem to an equisatisfiable Boolean representation and leveraging state-of-the-art SAT solvers.

Example

Consider the following implementations of the absolute value operator for 32-bit integers:

0. $abs_0(x) := x < 0 ? -x : x$
1. $abs_1(x) := (x \oplus (x \gg_a 31)) - (x \gg_a 31)$
2. $abs_2(x) := (x + (x \gg_a 31)) \oplus (x \gg_a 31)$
3. $abs_3(x) := x - ((x \ll 1) \& (x \gg_a 31))$

How do we prove that all four are equivalent to one another?

FP in SMT

- ▷ Follows IEEE 754-2019
- ▷ FP number = triple of bit-vectors
- ▷ Wide range of operators
 - ▶ take a rounding mode as input
- ▷ E.g., addition, multiplication, fused-multiplication-addition
- ▷ As with bit-vectors, most effective procedures rely on bit-blasting.

Example

Is addition associative in floating-point arithmetic, i.e., is $a + (b + c) \neq (a + b) + c$ valid?

Family of user-definable theories

Example

$\text{Tree} ::= \text{nil} \mid \text{node}(\text{data} : \text{Int}, \text{left} : \text{Tree}, \text{right} : \text{Tree})$

Distinctiveness: $\forall h, t. \text{nil} \neq h :: t$

Exhaustiveness: $\forall l. l = \text{nil} \vee \exists h, t. h :: t$

Injectivity: $\forall h_1, h_2, t_1, t_2.$

$h_1 :: t_1 = h_2 :: t_2 \Rightarrow h_1 = h_2 \wedge t_1 = t_2$

Selectors: $\forall h, t. \text{head}(h :: t) = h \wedge \text{tail}(h :: t) = t$

(Non-circularity: $\forall l, x_1, \dots, x_n. l \neq x_1 :: \dots :: x_n :: l)$

SMT Strings

- ▷ Represent common programming languages Unicode strings
- ▷ Supports a wide range of operators
 - ▶ concatenation, length, substring, etc
- ▷ Regular expressions crucial for some applications, such as analysis of access control policies

Example

Can we have a string with at most three characters that also contains the string “ATVA”?

Other Interesting Theories

- ▷ Finite sets with cardinality (Bansal et al. 2016)
- ▷ Finite relations (Meng et al. 2017)
- ▷ Transcendental Functions (Cimatti et al. 2017; Gao et al. 2013)
- ▷ Ordinary differential equations (Gao et al. 2013)
- ▷ Finite Fields (Hader et al. 2023; Ozdemir et al. 2023)
- ▷ ...

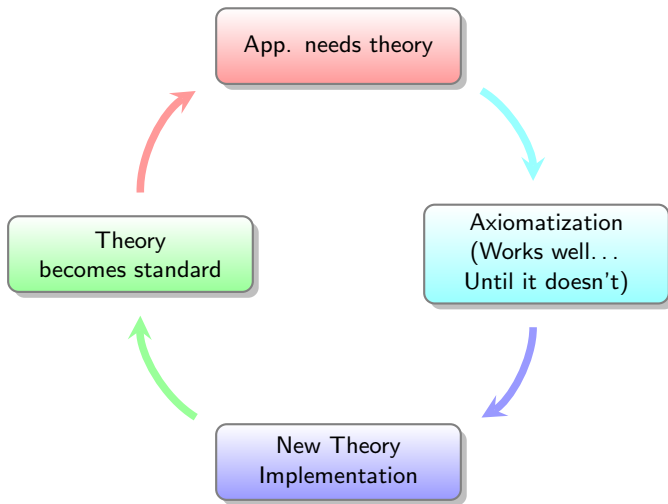
Some SMT solvers also allow you to axiomatize your own theory

- ▷ The effective procedures discussed so far generally assume quantifier-free logical fragments
- ▷ However new applications may not fit directly into existing theories, which necessitates reasoning about user-defined axioms
- ▷ Some solvers (notably, cvc5 and Z3) support them, but this support has caveats
 - ▶ Undecidable in general
 - ▶ Explosive heuristics
 - ▶ Users want it to work as well as on quantifier-free problems

Example

What if we did not have a theory of arrays but wanted to reason about them?

The SMT Cycle



Applications

Agenda

- 1 Introduction
- 2 SMT solver functionality
- 3 Background theories
- 4 Applications**
 - Model Checking
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 - Software Verification
 - Misc
- 5 Producing and checking proof certificates

Bounded Model Checking

To check the **reachability** of a class S of bad states
for a system model M :

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 - ▶ I encodes M 's initial state condition and
 - ▶ R encodes M 's transition relation

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- 4 Encode S as a T -formula $B[\vec{x}]$
- 5 Find a k such that $I[\vec{x}_0] \wedge R[\vec{x}_0, \vec{x}_1] \wedge \cdots \wedge R[\vec{x}_{k-1}, \vec{x}_k] \wedge B[\vec{x}_k]$ is satisfiable in T

Bounded Model Checking

We can for example check if safety property P holds for 10 iterations.

- ▷ Unroll the loop 10 times or until property P is violated
- ▷ Check for each iteration if property P holds

C Code

```
int main () {  
    bool turn;           // input  
    uint32_t a = 0, b = 0; // states  
    for (;;) {  
        turn = read_bool ();  
        assert (a != 3 || b != 3); // property P  
        if (turn) a = a + 1;       // next(a)  
        else     b = b + 1;       // next(b)  
    }  
}
```

Unroll

$a_0 = 0 \wedge b_0 = 0$
...check if P holds for a_0, b_0
 $a_1 = next(a_0) \wedge b_1 = next(b_0)$
...check if P holds for a_1, b_1
 $a_2 = next(a_1) \wedge b_2 = next(b_1)$
...check if P holds for a_2, b_2
...

Symbolic Model Checking

To check the **invariance** of a state property S
for a system model M :

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(e.g., quantifier-free linear arithmetic and EUF)
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- 4 Encode S as a T -formula $P[\vec{x}]$
- 5 Prove that $P[\vec{x}]$ **holds in all reachable states** of $(I[\vec{x}], R[\vec{x}, \vec{x}'])$

Symbolic Model Checking

Example: *Parametric Resettable Counter*

System

Vars

input pos int, n_0
input bool r
int c, n

Initialization

$c := 1$
 $n := n_0$

Transitions

$n' := n$
 $c' := \text{if } (r' \text{ or } c = n)$
 then 1
 else $c + 1$

Property

$c \leq n + 1$

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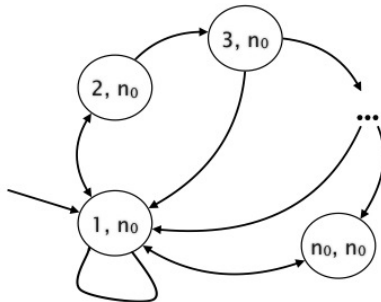
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The transition relation contains infinitely many instances of the schema above, one for each $n_0 > 0$

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Encoding in $T = \text{LIA}$

$\vec{x} := (c, n, r, n_0)$

$I[\vec{x}] := c = 1$
 $\wedge n = n_0$

$R[\vec{x}, \vec{x}'] := n' = n$
 $\wedge (\neg r' \wedge c \neq n \vee c' = 1)$
 $\wedge (r' \vee c = n \vee c' = c + 1)$

$P[\vec{x}] := c \leq n + 1$

$$M = (I[\vec{x}], R[\vec{x}, \vec{x}'])$$

Inductive Reasoning

$$M = (I[\vec{x}], R[\vec{x}, \vec{x}'])$$

To prove $P[x]$ invariant for M it suffices
to show that it is inductive for M ,
i.e.,

- (1) $I[\vec{x}] \models_T P[\vec{x}]$ (base case)
and
- (2) $P[\vec{x}] \wedge R[\vec{x}, \vec{x}'] \models_T P[\vec{x}']$ (inductive step)

Inductive Reasoning

Problem: Not all invariants are inductive

For the parametric resettable counter,

$P := c \leq n + 1$ is invariant but (2) is falsifiable

$M = (I[\vec{x}]$ e.g., by $(c, n, r) = (4, 3, false)$ and $(c, n, r)' = (5, 3, false)$

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Strengthening Inductive Reasoning

$$(1) \ I[\vec{x}] \models_T P[\vec{x}]$$

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Various approaches:

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Various approaches:

Strengthen P : find a property Q such that $Q[\vec{x}] \models_T P[\vec{x}]$ and prove Q inductive
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Lengthen R : Consider increasingly longer R -paths $R[\vec{x}_0, \vec{x}_1] \wedge \cdots \wedge R[\vec{x}_{k-1}, \vec{x}_k] \wedge R[\vec{x}_k, \vec{x}_{k+1}]$
(ex., **k -induction**)

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Synthesis

- ▷ Synthesize a function that satisfies a given high-level specification
- ▷ Already used extensively for hardware systems, but particularly challenging for software
- ▷ Recent direction: **syntax-guided** synthesis (SyGuS)
 - ▶ Specification is given by (second-order) \mathcal{T} -formula: $\exists f. \forall \vec{x}. \varphi[f, \vec{x}]$
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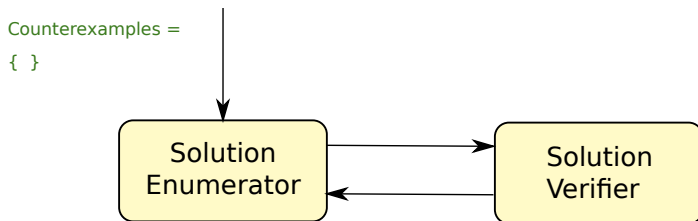
Invariant Synthesis via SyGuS

The SyGuS invariant problem for theory T is, given state variables \vec{x} , *initial condition* $I[\vec{x}]$, *transition relation* $R[\vec{x}, \vec{x}']$, and *property* $P[\vec{x}]$, theory T and grammar G , to find a solution **Inv** such that:

- ▷ $I[\vec{x}] \models_T \text{Inv}[\vec{x}]$,
- ▷ $\text{Inv}[\vec{x}] \wedge R[\vec{x}, \vec{x}'] \models_T \text{Inv}[\vec{x}']$
- ▷ $\text{Inv}[\vec{x}] \models_T P[\vec{x}]$
- ▷ **Inv** is generated by a **context-free grammar** G .

Consider the example:

$$\begin{aligned}\varphi &= f(x, x) \simeq x + 1 \wedge f(x, x + 1) \simeq x \\ R &= A \rightarrow 0 \mid 1 \mid x \mid y \mid A + A \mid \text{ite}(B, A, A) \\ &\quad B \rightarrow A \leq A \mid \neg B\end{aligned}$$

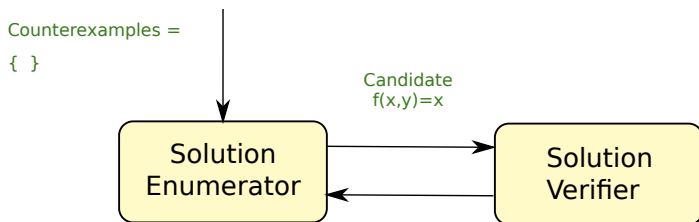


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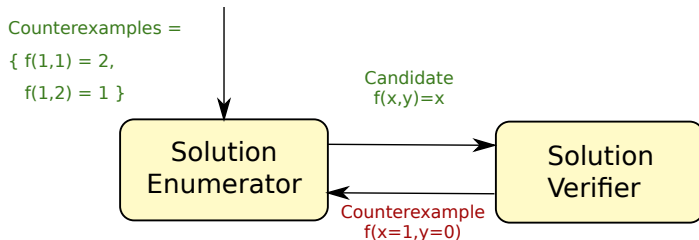
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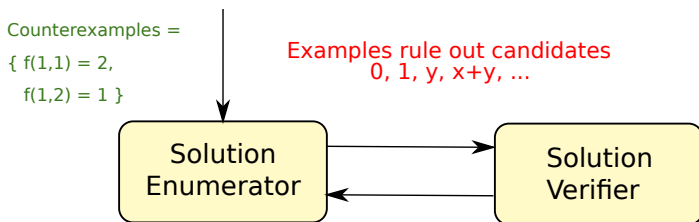
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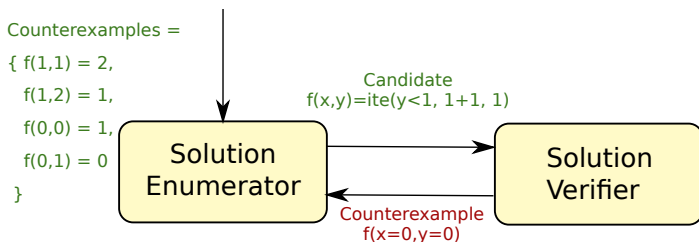
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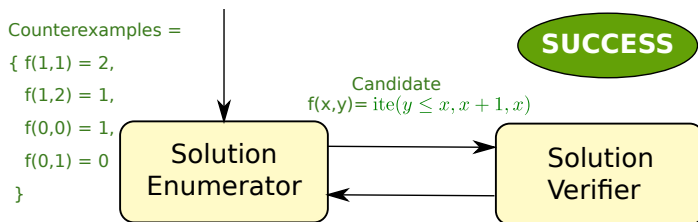
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- ▷ Encode problem using a deep embedding into datatypes

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Becomes

$$\llbracket \varphi \rrbracket = \text{eval}_a(d, x, x) \simeq x + 1 \wedge \text{eval}_a(d, x, x + 1) \simeq x$$

$$\llbracket R \rrbracket = \begin{array}{l} a = \text{Zero} \mid \text{One} \mid X \mid Y \mid \text{Plus}(a, a) \mid \text{Ite}(b, a, a) \\ b = \text{Leq}(a, a) \mid \text{Neg}(b) \end{array}$$

- ▷ eval maps datatype terms to their corresponding theory terms

- ▶ $\text{eval}_a(\text{Plus}(X, X), 2, 3)$ is interpreted as $(x + x)\{x \mapsto 2, y \mapsto 3\} = 4$

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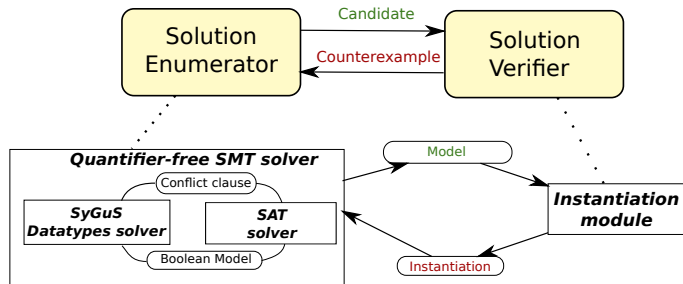
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- ▷ A solution is a model in which e.g.

- ▶ $d = \text{Ite}(\text{Leq}(Y, X), \text{Plus}(X, \text{One}), X)$, corresponding to

- ▶ $f = \lambda xy. \text{ite}(y \leq x, x + 1, x)$



- ▷ An instantiation module checks candidates against the specification
 - ▶ Generates lemmas witnessing why a candidate failed
- ▷ A specialized datatypes solver for SyGuS generates candidate solutions
 - ▶ Must satisfy all lemmas
 - ▶ Dedicated pruning
 - ▶ Parameterizable fairness criteria for enumeration

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Example

```
void swap(int* a, int* b) {  
    *a = *a + *b;  
    *b = *a - *b;  
    *a = *a - *b;  
}
```

Check if the swap is correct:

- ▷ Heap: $\text{Array}(BV_{32}) \mapsto BV_{32}$
- ▷ Update heap line by line
- ▷ Check that $\underline{a^* = \text{old}(b^*)}$ and $\underline{b^* = \text{old}(a^*)}$

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$$h_1 = \text{store}(h_0, a, h_0[a] +_{32} h_0[b])$$
$$h_2 = \text{store}(h_1, b, h_1[a] -_{32} h_1[b])$$
$$h_3 = \text{store}(h_2, a, h_2[a] -_{32} h_2[b])$$
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- ▷ Check that $\underline{a^* = \text{old}(b^*)}$ and $\underline{b^* = \text{old}(a^*)}$
- ▷ **Incorrect:** aliasing

SMT solver solution

$$\begin{aligned} & a \mapsto 0, \quad b \mapsto 0 \\ & h_0[0] \mapsto 1, \quad h_1[0] \mapsto 2 \quad {}_{32} h_0[b]) \\ & h_2[0] \mapsto 0, \quad h_3[0] \mapsto 0 \quad {}_{32} h_1[b]) \\ & h_3 = \text{store}(h_2, a, h_2[a] - {}_{32} h_2[b]) \\ & \neg(h_3[a] = h_0[b] \wedge h_3[b] = h_0[a]) \end{aligned}$$

Example (Binary Search)

```
//@assume 0 <= n <= |a| &&
//      foreach i in [0..n-2]. a[i] <= a[i+1]
//@ensure (0 <= res ==> a[res] = k) &&
//      (res < 0 ==> foreach i in [0..n-1]. a[i] != k)
int BinarySearch(int[] a, int n, int k) {
    int l = 0; int h = n;
    while (l < h) { // Find middle value
        //@invariant 0 <= low < high <= len <= |a| &&
        //      foreach i in [0..low-1]. a[i] < k &&
        //      foreach i in [high..len-1]. a[i] > k
        int m = l + (h - l) / 2; int v = a[m];
        if (k < v) { l = m + 1; } else if (v < k) { h = m; }
        else { return m; }
    }
    return -1;
}
```


Contract-based Software Verification

Example (Binary Search)

```
// @as Main approach
//
// @e
//
int B
  int l = 0; int h = n;
  while (l < h) { // Find middle value
    // @invariant 0 <= low < high <= len <= |a| &&
    //             foreach i in [0..low-1]. a[i] < k &&
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    int m = l + (h - l) / 2; int v = a[m];
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    else { return m; }
  }
  return -1;
}
```

Contract-based Software Verification

$$pre = 0 \leq n \leq |a| \wedge \forall i : \text{Int } 0 \leq i \wedge i \leq n - 2 \Rightarrow a[i] \leq a[i + 1]$$

$$post = (0 \leq res \Rightarrow a[res] = k) \wedge \\ (res < 0 \Rightarrow \forall i : \text{Int } 0 \leq i \wedge i \leq n - 1 \Rightarrow a[i] \neq k)$$

$$inv = 0 \leq l \wedge l \leq h \wedge h \leq n \wedge n \leq |a| \wedge \\ \forall i : \text{Int } 0 \leq i \wedge i \leq l - 1 \Rightarrow a[i] < k \wedge \\ \forall i : \text{Int } h \leq i \wedge i \leq n - 1 \Rightarrow a[i] > k$$

Contract-based Software Verification

$pre = 0 \leq n \leq |a| \wedge \forall i : \text{Int } 0 \leq i \wedge i \leq n - 2 \Rightarrow a[i] \leq a[i + 1]$

$post = (0 \leq res \Rightarrow a[res] = k) \wedge$
 $(res < 0 \Rightarrow \forall i : \text{Int } 0 \leq i \wedge i \leq n - 1 \Rightarrow a[i] \neq k)$

$inv = 0 \leq l \wedge l \leq h \wedge h \leq n \wedge n \leq |a| \wedge$
 $\forall i : \text{Int } 0 \leq i \wedge i \leq l - 1 \Rightarrow a[i] < k \wedge$
 $\forall i : \text{Int } h \leq i \wedge i \leq n - 1 \Rightarrow a[i] > k$

$pre \wedge \neg \text{let } l = 0, h = n \text{ in } inv \wedge \forall l, h : \text{Int } inv \Rightarrow$
 $(\neg(l < h) \Rightarrow post\{res \mapsto -1\}) \wedge$
 $(l < h \Rightarrow \text{let } m = l + (h - l)/2, v = a[m] \text{ in}$
 $(k < v \Rightarrow inv\{l \mapsto m + 1\}) \wedge$
 $(\neg(k < v) \wedge v < k \Rightarrow inv\{n \mapsto m\}) \wedge$
 $(\neg(k < v) \wedge \neg(v < k) \Rightarrow post\{res \mapsto m\}))$

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$inv = 0 \leq l \wedge l \leq h \wedge h \leq n \wedge n \leq |a| \wedge$
 $\forall i : \text{Int } 0 \leq i \wedge i < l - 1 \Rightarrow a[i] < h \wedge$
 $\forall i : \text{Int } h \leq i \wedge i < n \Rightarrow a[i] \leq h$

SMT solver answer

Unsatisfiable

$pre \wedge \neg \text{let } l = 0, h = n$
 $(\neg(l < h) \Rightarrow post\{res \mapsto -1\}) \wedge$
 $(l < h \Rightarrow \text{let } m = l + (h - l)/2, v = a[m] \text{ in}$
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Agenda

- 1 Introduction
- 2 SMT solver functionality
- 3 Background theories
- 4 Applications
 - Model Checking
 - Synthesis
 - Software Verification
 - Misc
- 5 Producing and checking proof certificates

Scheduling

Example

Schedule n jobs, each composed of m consecutive tasks, on m machines.

Schedule in 8 time slots

$d_{i,j}$	Mach. 1	Mach. 2
Job 1	2	1
Job 2	3	1
Job 3	2	3

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$d_{i,j}$	Mach. 1	Mach. 2
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Job 3	2	3

$$(t_{1,1} \geq 0) \wedge (t_{1,2} \geq t_{1,1} + 2) \wedge (t_{1,2} + 1 \leq 8)$$

$$(t_{2,1} \geq 0) \wedge (t_{2,2} \geq t_{2,1} + 3) \wedge (t_{2,2} + 1 \leq 8)$$

$$(t_{3,1} \geq 0) \wedge (t_{3,2} \geq t_{3,1} + 2) \wedge (t_{3,2} + 3 \leq 8)$$

$$((t_{1,1} \geq t_{2,1} + 3) \vee (t_{2,1} \geq t_{1,1} + 2))$$

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$$(t_{3,1} \geq 0) \wedge (t_{3,2} \geq t_{3,1} + 2) \wedge (t_{3,2} + 3 \leq 8)$$

SMT solver solution

$$t_{1,1} \mapsto 5, \quad t_{1,2} \mapsto 7$$

$$t_{2,1} \mapsto 2, \quad t_{2,2} \mapsto 6$$

$$t_{3,1} \mapsto 0, \quad t_{3,2} \mapsto 3$$

$$\checkmark (t_{2,1} \geq t_{1,1} + 2))$$

$$\checkmark (t_{3,1} \geq t_{1,1} + 2))$$

$$\checkmark (t_{3,1} \geq t_{2,1} + 3))$$

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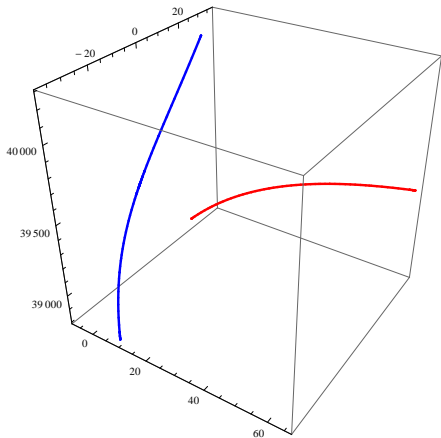
$$((t_{1,2} \geq t_{3,2} + 3) \vee (t_{3,2} \geq t_{1,2} + 1))$$

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Schedule in 8 time slots

$d_{i,j}$	Mach. 1	Mach. 2
Job 1	2	1
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Aircraft Trajectory Conflict Detection



$$T_1^x(t) = 3.2484 + 270.7t + 433.12t^2 - 324.83999t^3$$

$$T_1^y(t) = 15.1592 + 108.28t + 121.2736t^2 - 649.67999t^3$$

$$T_1^z(t) = 38980.8 + 5414t - 21656t^2 + 32484t^3$$

$$T_2^x(t) = 1.0828 - 135.35t + 234.9676t^2 + 3248.4t^3$$

$$T_2^y(t) = 18.40759 - 230.6364t - 121.2736t^2 - 649.67999t^3$$

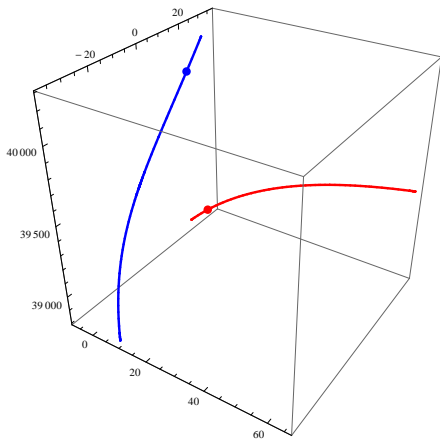
$$T_2^z(t) = 40280.15999 - 10828t + 24061.9816t^2 - 32484t^3$$

$$H = 5 \text{ nm} \quad V = 1000 \text{ ft} \quad 0 \leq t \leq \frac{1}{20} \text{ h}$$

$$|T_1^z(t) - T_2^z(t)| \leq V$$

$$(T_1^x(t) - T_2^x(t))^2 + (T_1^y(t) - T_2^y(t))^2 \leq H^2$$

Aircraft Trajectory Conflict Detection



SMT solver solution

$$t \mapsto \frac{319}{16384} \approx 0.019470215$$

$$T_1^z(t) = 38980.8 + 5414t - 21656t^2 + 32484t^3$$

$$T_2^x(t) = 1.0828 - 135.35t + 234.9676t^2 + 3248.4t^3$$

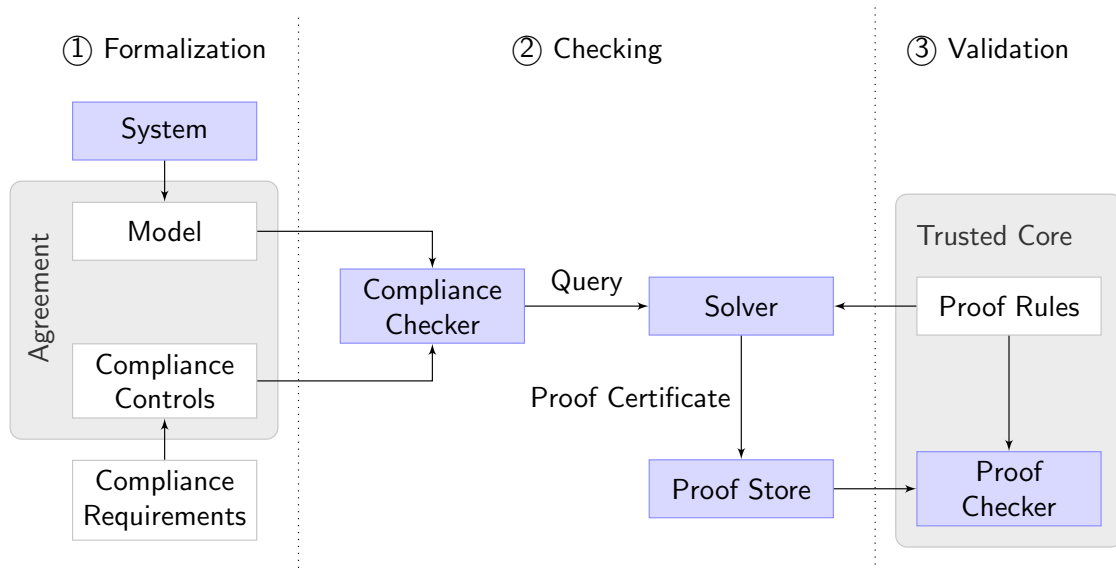
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$$|T_1^z(t) - T_2^z(t)| \leq V$$

$$(T_1^x(t) - T_2^x(t))^2 + (T_1^y(t) - T_2^y(t))^2 \leq H^2$$



Producing and checking proof certificates

SMT solvers can be hard to trust

- ▶ Code bases are large and complex (300K LOC in `cvc5`)
- ▶ Despite the best effort of developers, bugs remain
- ▶ Every year SMT-COMP has numerous disagreements between solvers
- ▶ Fuzzing tools often find bugs in solvers

Why don't we just certify/qualify the solvers?

- ▷ Large, complex code bases are too costly to certify
- ▷ A (simpler) certified system can be too slow (Fleury 2019; Fleury et al. 2018)
- ▷ Certifying/qualifying a system freezes it, hindering improvements
 - ▶ Working around adding new features is slow and costly (Burdy and Déharbe 2018)

A viable alternative: **certifying** solvers

- ▷ Produce a *proof certificate* for every proof
- ▷ A proof certificate can be checked **independently** of the solver
 - ▶ Using a small trusted checker
 - ▶ And (if done properly) fast (relative to solving time)
- ▷ Confidence in **results** is **decoupled from** the solver's **implementation**

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So why isn't proof production commonplace in SMT?

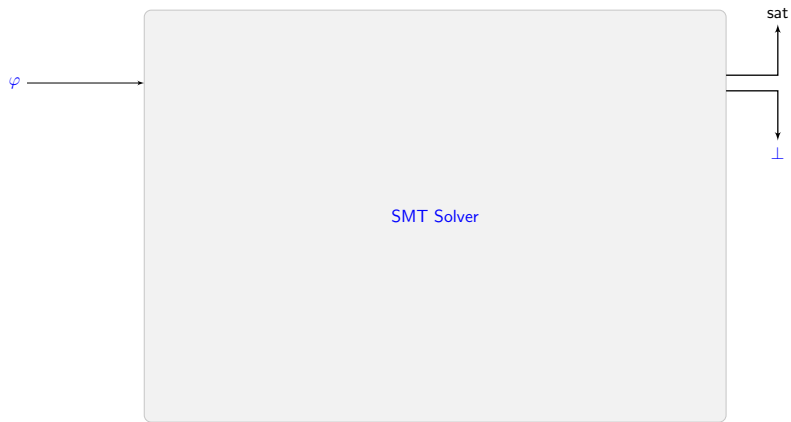
Challenges for SMT proofs

- ▶ Collecting and storing proofs efficiently
many attempts, no panacea (Bouton et al. 2009; Hadarean et al. 2015; Katz et al. 2016; Kovács and Voronkov 2013; Moskal 2008; Moura and Bjørner 2008a; Schulz 2013; Sutcliffe et al. 2004; Weidenbach et al. 2009)
- ▶ Proofs for sophisticated preprocessing and rewriting techniques
substantial initial progress but many challenges remain (Barbosa et al. 2020; Nötzli et al. 2022)
- ▶ Proofs for complex theory solvers (e.g., CAD, regular expressions)
open problem
- ▶ Standardizing a proof format
a couple of attempts, not much success
- ▶ Scalable, trustworthy checking
many attempts, no panacea (Barbosa et al. 2020; Blanchette et al. 2013; Ekici et al. 2017; Schurr et al. 2021; Stump et al. 2013)

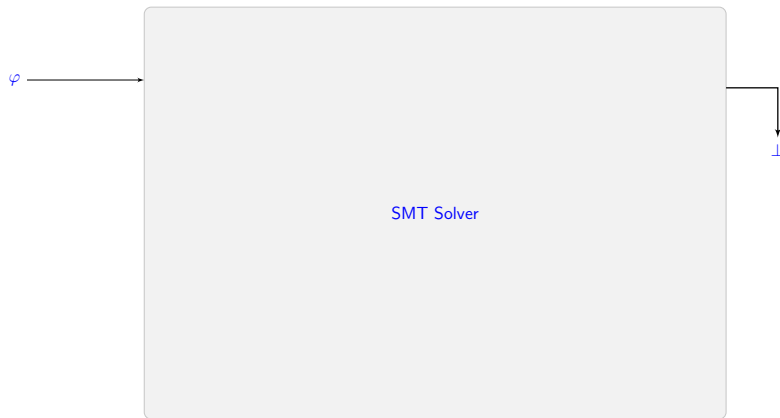
► Our goals:

- Minimize the impact of proof production on the solver's behavior and performance
 - Incorporate (almost) all relevant optimizations
 - Achieve an acceptable performance overhead
- An internal proof checker, part of the cvc5 code base, for every proof rule
- Modular infrastructure allowing fine-grained error localization
- Allow custom eager/lazy generation of proofs
- Support different proof formats (and different external proof checkers)

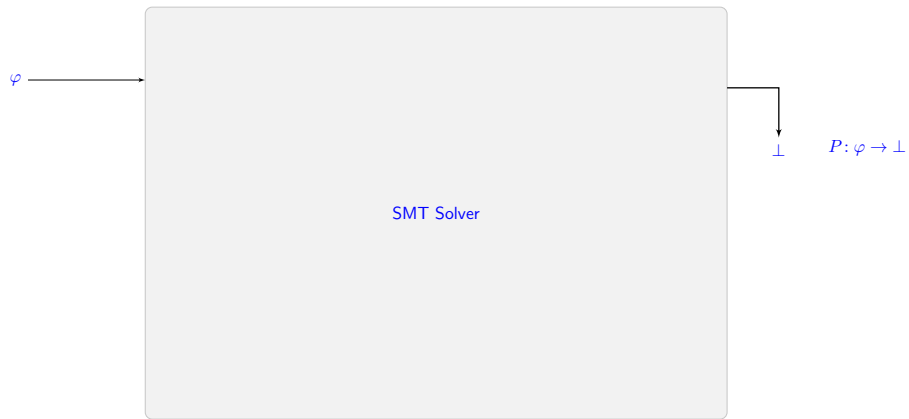
Proof module architecture for CDCL(\mathcal{T})



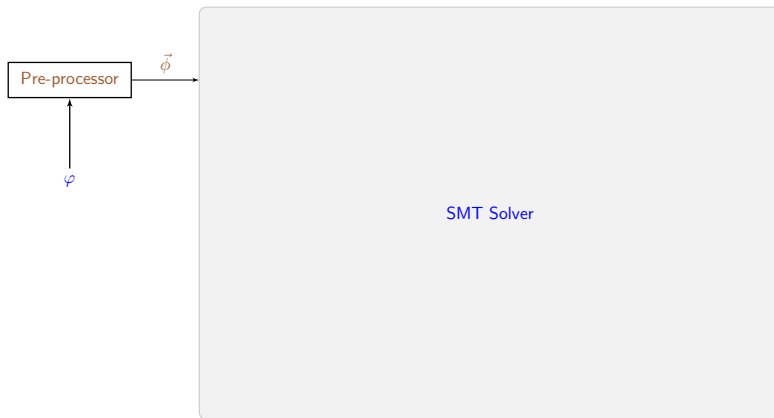
Proof module architecture for CDCL(\mathcal{T})



Proof module architecture for CDCL(\mathcal{T})

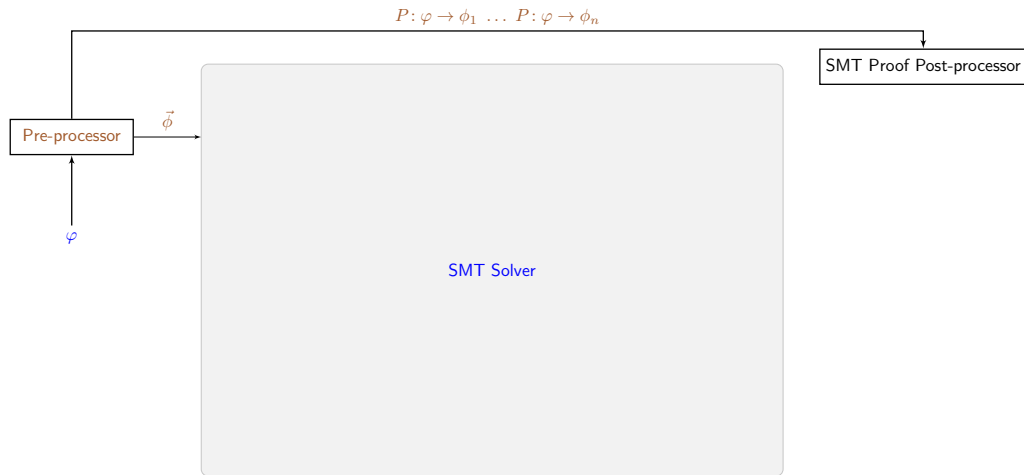


Proof module architecture for CDCL(\mathcal{T})



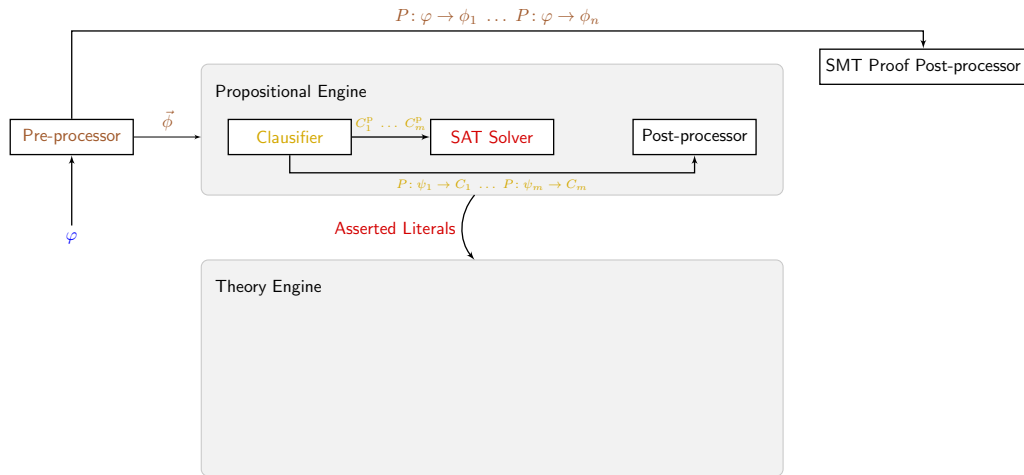
► **Preprocessor** simplifies formula globally: $x \simeq t \wedge F[x] \mapsto F[t] \quad F[(ite\ P\ t_1\ t_2)] \mapsto F[t'] \wedge P \rightarrow t' \simeq t_1 \wedge \neg P \rightarrow t' \simeq t_2$

Proof module architecture for CDCL(\mathcal{T})



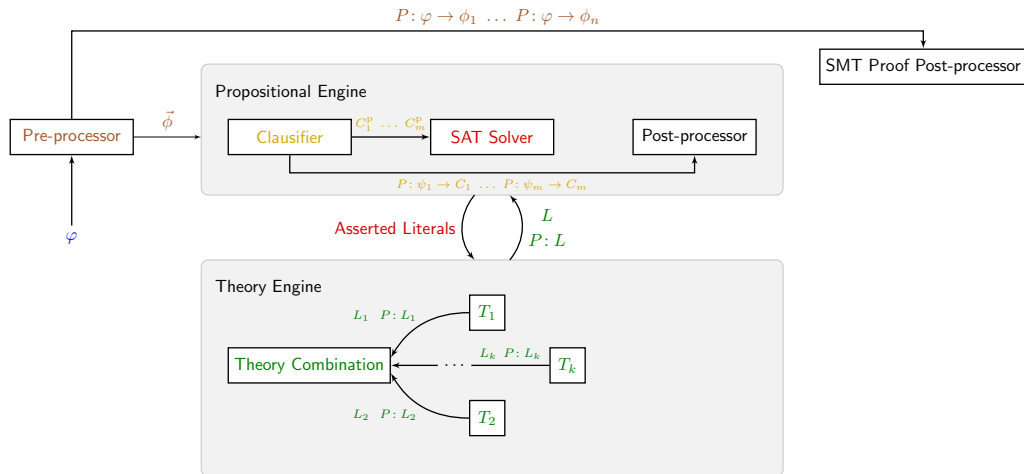
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Proof module architecture for CDCL(\mathcal{T})



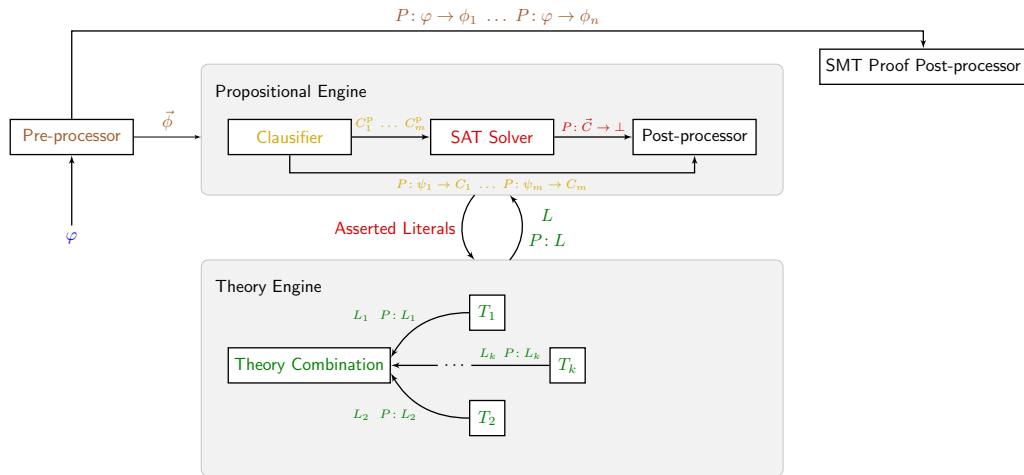
- **Clauser** converts to Conjunctive Normal Form (CNF)
- SAT solver** asserts literals that must hold based on Boolean abstraction

Proof module architecture for CDCL(\mathcal{T})



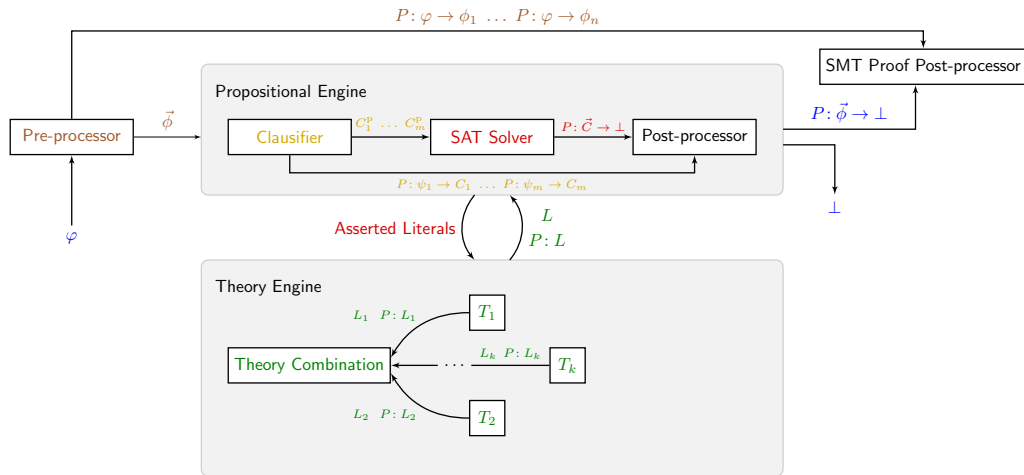
- **Theory solvers** check consistency in the theory

Proof module architecture for CDCL(\mathcal{T})



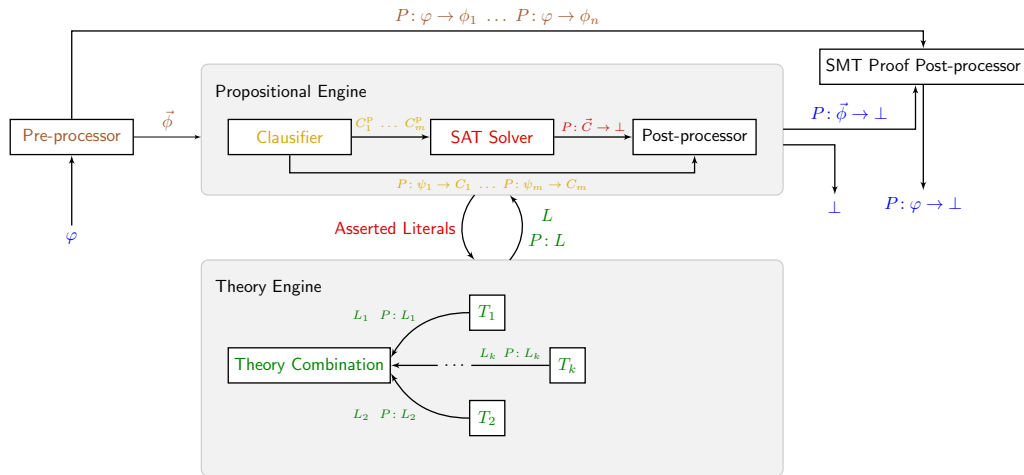
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Proof module architecture for CDCL(\mathcal{T})



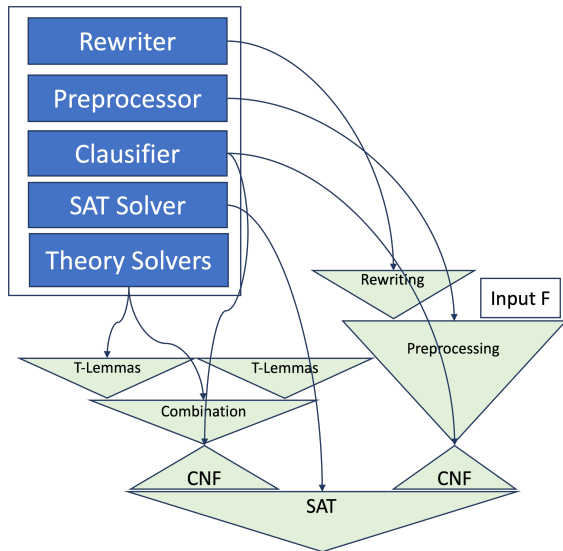
- **Theory solvers** check consistency in the theory

Proof module architecture for CDCL(\mathcal{T})



- **Theory solvers** check consistency in the theory

Resulting proofs



- ▷ Preprocessing
- ▷ Clausification
- ▷ Propositional reasoning
- ▷ Theory reasoning (UF, LIRA, Strings, ...) and quantifier instantiation
- ▷ Theory combination
- ▷ Rewriting

Proof certificates in various formats

Consider the following unsatisfiable SMT problem in SMT-LIB format

```
(set-logic QF_UF)

(declare-sort U 0)
(declare-const p1 Bool) (declare-const p2 Bool) (declare-const p3 Bool)
(declare-const a U)      (declare-const b U)
(declare-fun f (U) U)

(assert (= a b))
(assert (and p1 true))
(assert (or (not p1) (and p2 p3)))
(assert (or (not p3) (not (= (f a) (f b)))))

(check-sat)
```

▷ Conversions to different proof formats

▶ Alethe

- proof reconstruction in **Isabelle/HOL** via Sledgehammer
- proof reconstruction in **Coq** via SMTCoq
- proof checking in **Carcara**, a custom checker

▶ CPC

- proof checking with **Ethos**, a checker parameterized by a specification of CPC in **Eunoia**
- proof reconstruction in **Lean 4** via CVC5's proof API

▶ Dot

- proof visualization

Conclusion

- ▷ Fine-grained proofs and comprehensive proofs are now available for SMT problems
 - ▶ Proofs for the strings solver in CVC5 has been a special milestone
- ▷ CVC5 has now a proof API and support for multiple proof formats
- ▷ We have designed a new and improved proof framework for SMT and built a generic checker for it
- ▷ Integration of CVC5 into multiple interactive theorem provers is ongoing
 - ▶ Including the formalization of CVC5's proof system in Eunoia, Lean, and Isabelle/HOL
- ▷ We expect the high-quality proofs produced by CVC5 to enable many future research directions and applications

Thanks!

SMT Solving for Verification

(or rather an overview of SMT and its applications)

Haniel Barbosa



ATVA 2024

Oct 21, 2024, Kyoto

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